

# Lecture 10

## BER and degradation

EE 440 – Photonic systems and technology

*Spring 2025*

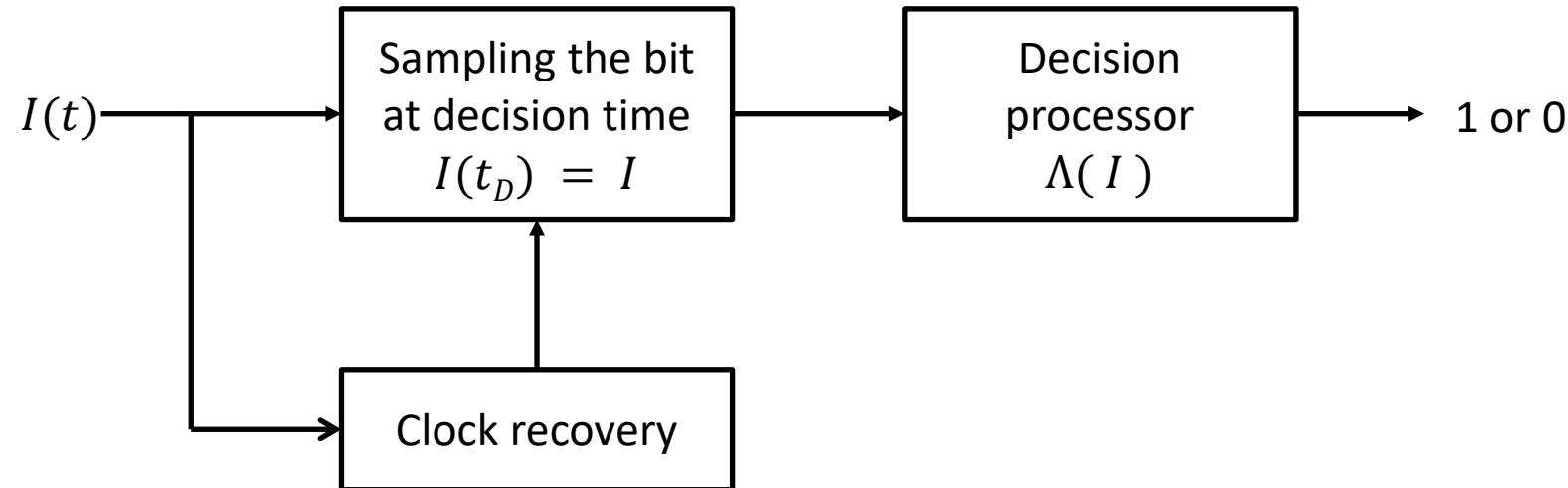
# Estimation of the BER

# Bit error rate and receiver sensitivity

The bit error rate (BER) is the probability that a bit is incorrectly identified by the receiver.

- The error could be due to noise or signal distortion.
- A better name would be 'bit error probability'.
- A traditional requirement for optical receivers is to have  $\text{BER} < 10^{-9}$

The receiver sensitivity is the *minimum averaged received power* necessary to achieve a pre-defined target BER.



Possible errors: a '1' bit has been transmitted but decision processor says '0'

a '0' bit has been transmitted but decision processor says '1'

# Probability density function

Sampled value  $I$  fluctuates from bit to bit:  $I(t) = i_{p1,p0} + i_{s1,s0}(t) + i_T(t)$

## Average value $\langle I \rangle$ over a bit period

- $i_{p1}$  if a '1' bit was sent
- $i_{p0}$  if a '0' bit was sent

## Shot noise contribution

- Described (approximated) by Gaussian statistic for p-i-n (APD)
- Zero mean, variance  $\sigma_s^2$
- Dependent on the input signal level

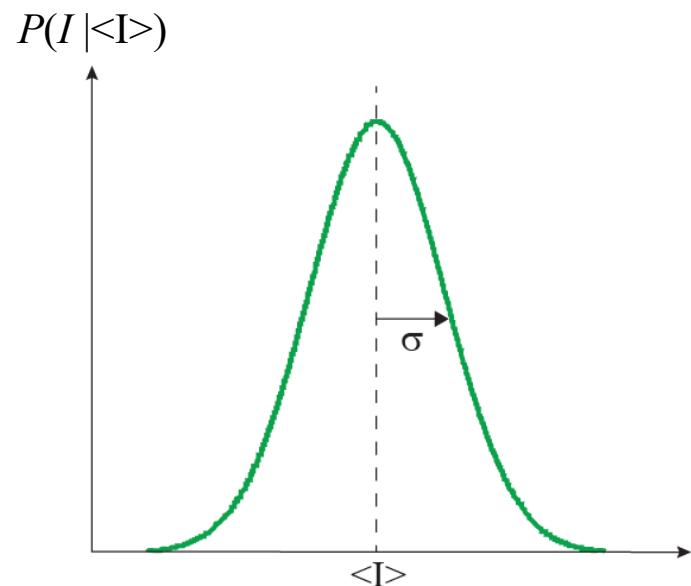
## Thermal noise contribution

- Approximated by Gaussian statistic
- Zero mean, variance  $\sigma_T^2$
- Independent from the input signal level

# Sampled value and probability density function $P( I | \langle I \rangle )$

## Sampled value $I$

- Gaussian distribution with mean  $\langle I \rangle$  and width  $\sigma^2 = \sigma_s^2 + \sigma_T^2$
- $\sigma_1^2 = \sigma_{s,1}^2 + \sigma_T^2$
- $\sigma_0^2 = \sigma_{s,0}^2 + \sigma_T^2$



Written as  $N(\langle I \rangle, \sigma)$

$$\frac{1}{\sigma\sqrt{2\pi}} \exp\left[-\frac{(I - \langle I \rangle)^2}{2\sigma^2}\right]$$

We define the followings:

- $p(1)$  the probability to send a '1',  $p(0)$  the probability to send a '0'
- $P(0|1)$  the probability to decide 0 from a sent 1

The overall probability of error is therefore

$$\Pr(\text{error}) \equiv E\{\text{BER}\} = p(1)P(0|1) + p(0)P(1|0)$$

$$\text{BER} \approx p(1)P(0|1) + p(0)P(1|0)$$

For  $p(1) = p(0) = 0.5$ , such as for pulse code modulation (PCM) have:

$$\text{BER} = \frac{1}{2} [P(0|1) + P(1|0)]$$

# Decision function

What are the conditional probabilities  $P(0|1)$  and  $P(1|0)$ ?

- They will depend on the probability density functions of the sampled current value  $I$ .

$$P(I|0) = P(1|i_{p0}) \quad \text{and} \quad P(I|1) = P(1|i_{p1})$$

The decision function  $\Lambda(I)$  takes the sampled current value  $I$  and has to decide if it corresponds to a '1' bit or a '0' bit

- For  $p(1) = p(0) = 0.5$  it is given by the likelihood ratio :

$$\Lambda(I) \equiv \frac{P(I|1)}{P(I|0)} >^1 1 \quad <^0 1$$

# Single threshold test

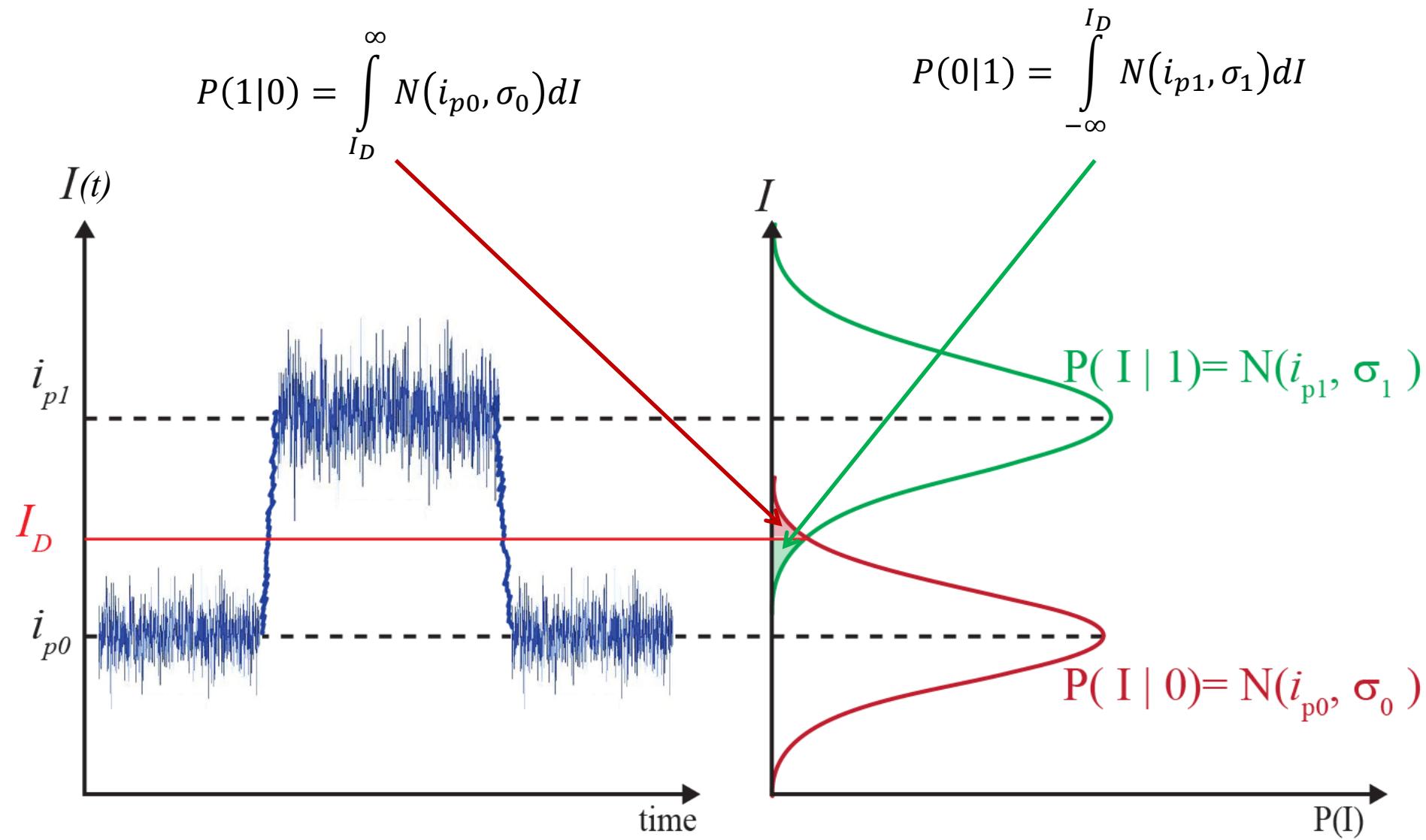
For unimodal noise distributions:

- likelihood ratio test is equivalent to comparing the sampled current value to a single current threshold value  $I_D$ , predetermined.
- The threshold value is at the intersection of the two distributions:

$$I_D \Rightarrow P(I_D|1) = P(I_D|0)$$

*Likelihood ratio* 
$$\frac{P(I|1)}{P(I|0)} >_1 1 \quad \leftrightarrow \quad \begin{array}{ll} I > I_D & \longrightarrow 1 \\ I < I_D & \longrightarrow 0 \end{array} \quad \text{Threshold test}$$

# Calculating error probabilities



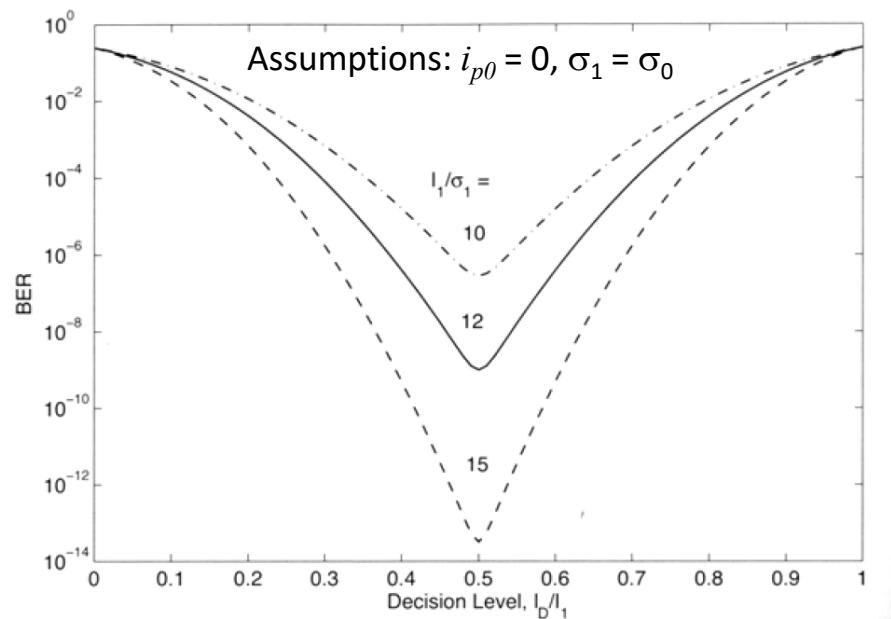
$$P(1|0) = \int_{I_D}^{\infty} N(i_{p0}, \sigma_0) dI = \frac{1}{\sigma_0 \sqrt{2\pi}} \int_{I_D}^{\infty} \exp\left[-\frac{(I - i_{p0})^2}{2\sigma_0^2}\right] dI = \frac{1}{2} \operatorname{erfc}\left(\frac{I_D - i_{p0}}{\sigma_0 \sqrt{2}}\right)$$

$$P(0|1) = \int_{-\infty}^{I_D} N(i_{p1}, \sigma_1) dI = \frac{1}{\sigma_1 \sqrt{2\pi}} \int_{-\infty}^{I_D} \exp\left[-\frac{(I - i_{p1})^2}{2\sigma_1^2}\right] dI = \frac{1}{2} \operatorname{erfc}\left(\frac{i_{p1} - I_D}{\sigma_1 \sqrt{2}}\right)$$

with  $\operatorname{erfc}(x) = \frac{2}{\sqrt{\pi}} \int_x^{\infty} \exp(-y^2) dy$

$$\text{BER} = \frac{1}{2} [P(0|1) + P(1|0)]$$

$$BER = \frac{1}{4} \left[ \operatorname{erfc} \left( \frac{i_{p1} - I_D}{\sigma_1 \sqrt{2}} \right) + \operatorname{erfc} \left( \frac{I_D - i_{p0}}{\sigma_0 \sqrt{2}} \right) \right]$$



BER depends on threshold value  $I_D$

- Also note that in general  $\sigma_1$  and  $\sigma_0$  are not equal

Minimize the BER using  $\frac{d(\text{BER})}{dI_D} = 0$

- Optimal value is at the intersection of the PDF for the 'one' and 'zero' levels
- Exact expression is given in the book

A good approximation is obtained when the probability of the two types of errors are equal:

$$P(0|1) = P(1|0) \Rightarrow \text{erfc}\left(\frac{i_{p1} - I_D}{\sigma_1 \sqrt{2}}\right) = \text{erfc}\left(\frac{I_D - i_{p0}}{\sigma_0 \sqrt{2}}\right)$$

$$\frac{i_{p1} - I_D}{\sigma_1} = \frac{I_D - i_{p0}}{\sigma_0}$$

$$I_D = \frac{\sigma_0 i_{p1} + \sigma_1 i_{p0}}{\sigma_0 + \sigma_1}$$

# Threshold level : thermal noise regime

Thermal noise dominated regime ( $\sigma_s^2 \ll \sigma_T^2$ ):

$$\sigma_0^2 = \sigma_1^2 = \sigma_T^2$$

Both distributions are Gaussian with identical variance

The threshold value is therefore:

$$I_D = \frac{i_{p1} + i_{p0}}{2}$$

- Set threshold at midpoint between means.
- When shot noise cannot be neglected, the threshold value shifts towards the 'zero' level.

# Q factor of a transmission

# Q factor and signal to noise ratio

The Q factor is defined as : 
$$\frac{i_{p1} - I_D}{\sigma_1} = \frac{I_D - i_{p0}}{\sigma_0} \equiv Q$$

Q factor can be written in terms of signal levels & noise standard deviation using the expression for the threshold current:

$$Q = \frac{i_{p1} - i_{p0}}{\sigma_1 + \sigma_0}$$

The Q factor is therefore a quantity that can be directly estimated from a graphical examination of the eye diagram as displayed on an oscilloscope

# The $Q$ factor and BER

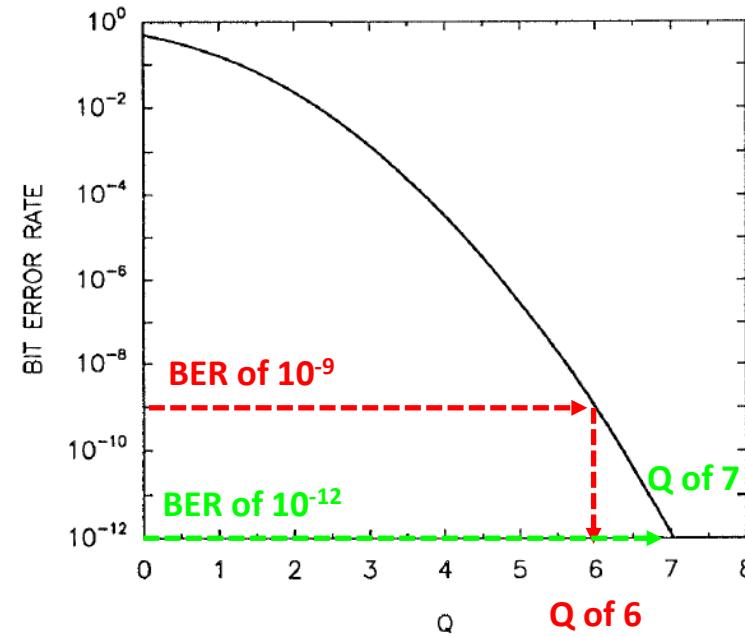
We have defined  $\frac{i_{p1} - I_D}{\sigma_1} = \frac{I_D - i_{p0}}{\sigma_0} \equiv Q$

Can rewrite

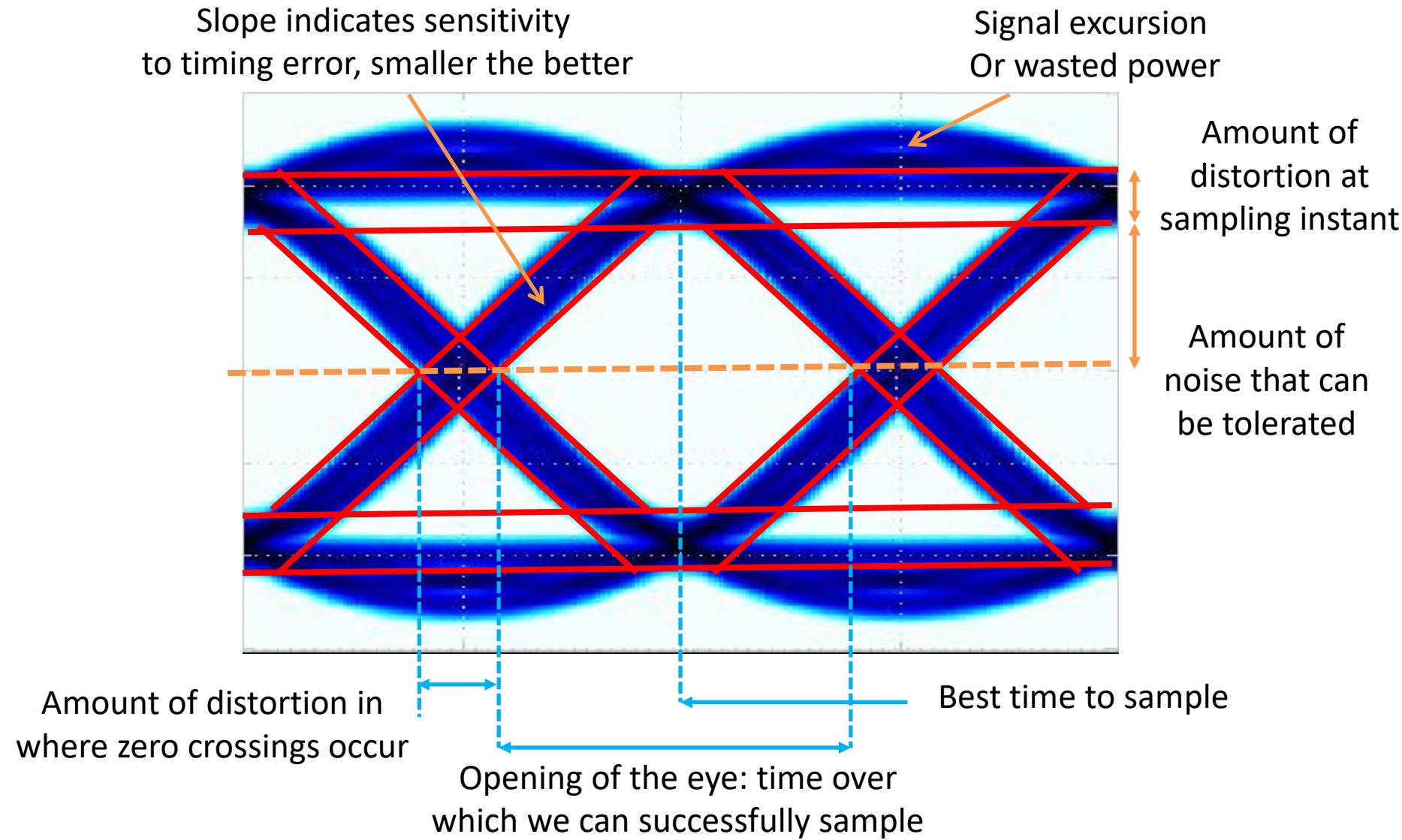
$$BER = \frac{1}{4} \left[ \operatorname{erfc} \left( \frac{i_{p1} - I_D}{\sigma_1 \sqrt{2}} \right) + \operatorname{erfc} \left( \frac{I_D - i_{p0}}{\sigma_0 \sqrt{2}} \right) \right] \Rightarrow \frac{1}{2} \operatorname{erfc} \left( \frac{Q}{\sqrt{2}} \right)$$

For  $Q > 3$ :

$$BER \approx \frac{\exp \left( -\frac{Q^2}{2} \right)}{Q \sqrt{2\pi}}$$



# Eye diagram interpretation



# $Q$ factor and signal to noise ratio (SNR)

A (not very accurate) BER estimate can be derived from the electrical signal-to-noise power ratio.

- Thermal noise limit (assuming  $i_{p0} = 0$ )

$$Q = \frac{i_{p1}}{2\sigma_T} = \frac{i_{p1}}{2\sigma_1}$$

$$SNR = \left( \frac{i_{p1}}{\sigma_1} \right)^2 \Rightarrow SNR = 4Q^2$$

$$Q = \frac{1}{2} \sqrt{SNR}$$

- Shot noise limit (assuming  $i_{p0} = 0$ )

$$Q = \frac{i_{p1}}{\sigma_1}$$

$$SNR = \left( \frac{i_{p1}}{\sigma_1} \right)^2 \Rightarrow SNR = Q^2$$

$$Q = \sqrt{SNR}$$

# Receiver sensitivity

# Receiver sensitivity $\bar{P}_{rec}$

The receiver sensitivity  $\bar{P}_{rec}$  depends on:

- the desired BER (or  $Q$  factor).
- the characteristic of the receiver.
- the characteristic of the signal sent over the link.

Let's consider the following case:

- NRZ data in which the 'zero' bits contain no optical power ( $P_0 = 0$ )

$$\bar{P}_{rec} = \frac{P_0 + P_1}{2} \implies P_1 = 2\bar{P}_{rec}$$

- We can neglect dark current ( $i_d = 0$  A)
- Receiver uses an APD (the p-i-n case can be obtained by setting  $M = F_A = 1$ )

# Receiver sensitivity $\bar{P}_{rec}$

Characteristics of the ‘one’ bits

- Average current:  $i_{p1} = MRP_1 = 2MR\bar{P}_{rec}$
- Shot noise  $\sigma_{s1}^2 = 2qM^2F_AR(2\bar{P}_{rec})\Delta f$
- Thermal noise  $\sigma_T^2 = \frac{4k_BTF_n}{R_L}\Delta f$

$\left. \begin{array}{l} \sigma_{s1}^2 = 2qM^2F_AR(2\bar{P}_{rec})\Delta f \\ \sigma_T^2 = \frac{4k_BTF_n}{R_L}\Delta f \end{array} \right\} \sigma_1 = \sqrt{\sigma_{s1}^2 + \sigma_T^2}$

Characteristics of the ‘zero’ bits

- Average current:  $i_{p0} = MRP_0 = 0$
- Shot noise : 0
- Thermal noise  $\sigma_T^2 = \frac{4k_BTF_n}{R_L}\Delta f$

$\left. \begin{array}{l} \sigma_{s1}^2 = 2qM^2F_AR(2\bar{P}_{rec})\Delta f \\ \sigma_T^2 = \frac{4k_BTF_n}{R_L}\Delta f \end{array} \right\} \sigma_0 = \sigma_T$

## Receiver sensitivity $\bar{P}_{rec}$

We know that:  $Q = \frac{i_{p1} - i_{p0}}{\sigma_1 + \sigma_0}$

We therefore have that:  $Q = \frac{i_{p1}}{\sigma_1 + \sigma_0} = \frac{2MR\bar{P}_{rec}}{\sqrt{\sigma_{s1}^2 + \sigma_T^2 + \sigma_T}}$

$$\bar{P}_{rec} = \frac{Q}{R} \left( qF_A Q \Delta f + \frac{\sigma_T}{M} \right)$$

# Receiver sensitivity for p-i-n

When thermal noise dominates in a p-i-n receiver:

$$(\overline{P}_{rec})_{pin,T} \approx \frac{Q\sigma_T}{R} \propto \sqrt{\Delta f}$$

When shot noise dominates in a p-i-n receiver:

$$(\overline{P}_{rec})_{pin,S} = \frac{q\Delta f}{R} Q^2 \propto \Delta f$$

# Optimum sensitivity on APD receivers

In a receiver dominated by thermal noise, APD will increase the SNR

There is an optimum gain, given by:

$$M_{opt} = k_A^{-\frac{1}{2}} \left( \frac{\sigma_T}{Qq\Delta f} + k_A - 1 \right)^{1/2} \approx \left( \frac{\sigma_T}{k_A Qq\Delta f} \right)^{1/2}$$

The corresponding sensitivity is:

$$(\bar{P}_{rec})_{APD} = \frac{2q\Delta f}{R} Q^2 (k_A M_{opt} + 1 + k_a)$$

# Degradation and power penalty

Anything that *degrades* the system performance by departing from ideal conditions tends to *increase the required  $P_{rec}$*  for a given BER

➡ Power penalty

## Extinction ratio

- Energy carried by the '0' bits (limited modulator extinction ratio)

## Intensity noise

- Light from transmitter will exhibit power fluctuations

## Timing jitter

- Fluctuation of the sampling time

# Extinction ratio

The extinction ratio (ER) is defined as  $r_{ex} = P_0/P_1$

- $P_0$  ( $P_1$ ) emitted power in off (on) state
- Ideally should be 0

We use the facts that:

- By definition the average received power is  $\bar{P}_{rec} = \frac{P_0 + P_1}{2}$
- $Q$  parameter is  $Q = \frac{i_{p1} - i_{p0}}{\sigma_1 + \sigma_0}$

We find that the sensitivity degradation is

$$Q = \left( \frac{1 - r_{ex}}{1 + r_{ex}} \right) \frac{2R\bar{P}_{rec}}{\sigma_1 + \sigma_0}$$

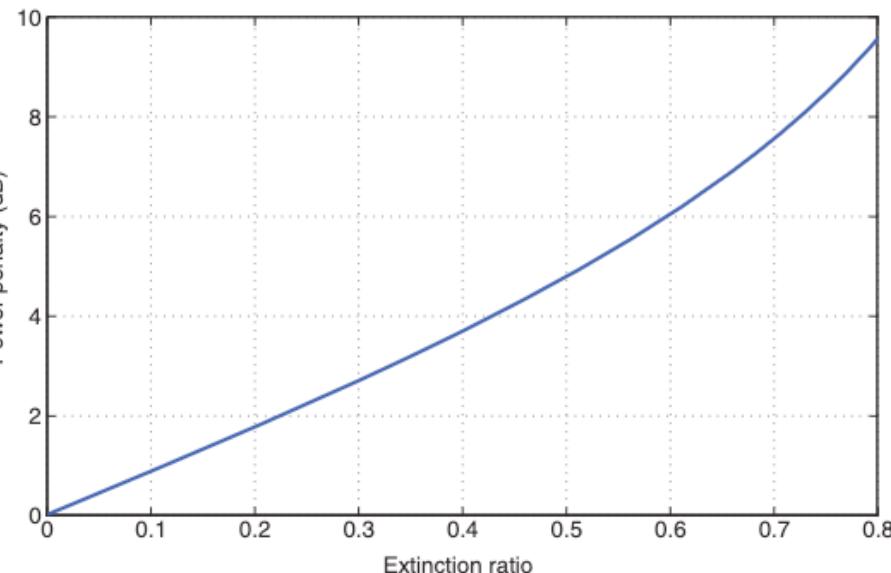
# Extinction ratio and power penalty

The power penalty in dB is by definition

$$\delta_{ex} = 10 \log_{10} \left[ \frac{\bar{P}_{rec}(r_{ex} > 0)}{\bar{P}_{rec}(r_{ex} = 0)} \right]$$

If thermal noise dominates

$$Q = \left( \frac{1 - r_{ex}}{1 + r_{ex}} \right) \frac{R \bar{P}_{rec}}{\sigma_T} \Rightarrow \bar{P}_{rec} = \left( \frac{1 + r_{ex}}{1 - r_{ex}} \right) \frac{\sigma_T Q}{R} \Rightarrow 10 \log_{10} \left[ \frac{1 + r_{ex}}{1 - r_{ex}} \right]$$



- Shows how much the received optical power has to be increased to maintain BER
- A 1dB penalty occurs for  $r_{ex} = 0.12$ . Increased to 4.8 dB for  $r_{ex} = 0.5$
- In practice, for laser biased below threshold  $r_{ex} < 0.05$ .
- Penalty is larger for APDs

Light emitted by any transmitter exhibits power fluctuations called intensity noise

- Optical power fluctuations (with variance  $\sigma_p^2$ ) are converted to current fluctuation (with variance  $\sigma_I^2$ )
- Adds to those from shot and thermal noise

$$\sigma^2 = \sigma_s^2 + \sigma_T^2 + \sigma_I^2$$

$$\sigma_I = R \langle (\Delta P_{in}^2) \rangle^{\frac{1}{2}} \equiv RP_{in}r_I \quad r_I \text{ is the intensity noise parameter}$$

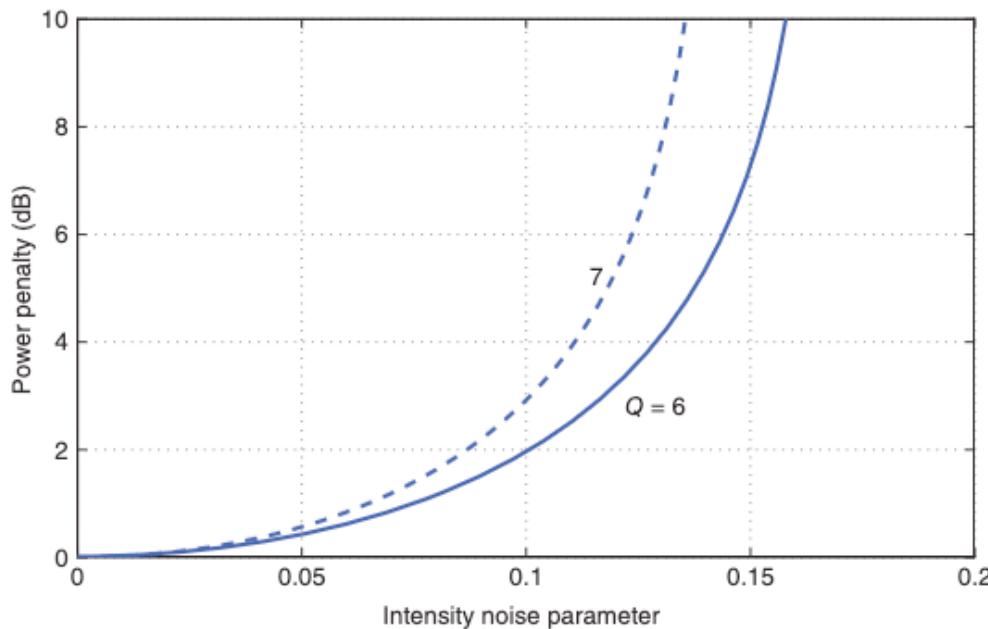
- The intensity noise parameter is related to the relative intensity noise (RIN) of a laser

$$r_i^2 = \frac{1}{2\pi} \int_{-\infty}^{\infty} RIN(\omega) d\omega$$

# Power penalty due to RIN

Assuming  $r_{ex} = 0$ :  $P_0 = 0$ , and  $P_1 = 2\bar{P}_{rec}$

$$\bar{P}_{rec}(r_I) = \frac{\sigma_T Q + q\Delta f Q^2}{R(1 - r_I^2 Q^2)} \Rightarrow \delta_{r_I} = 10 \log_{10} \left[ \frac{1}{1 - r_I^2 Q^2} \right]$$



RIN wall:

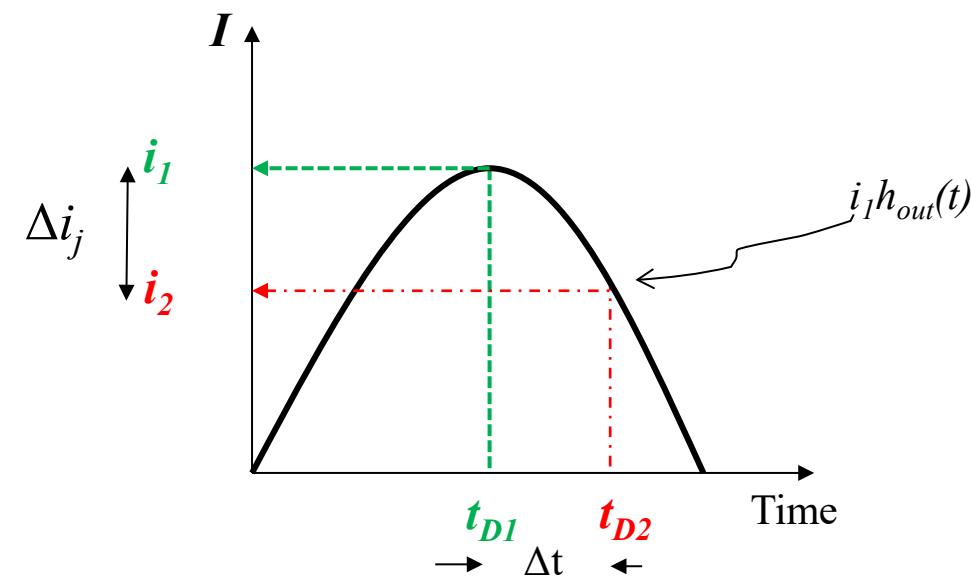
- Even infinite power will not yield desired BER if  $r_I$  is too large .

For  $r_I = 0.167$ , the BER cannot be reduced below  $10^{-9}$

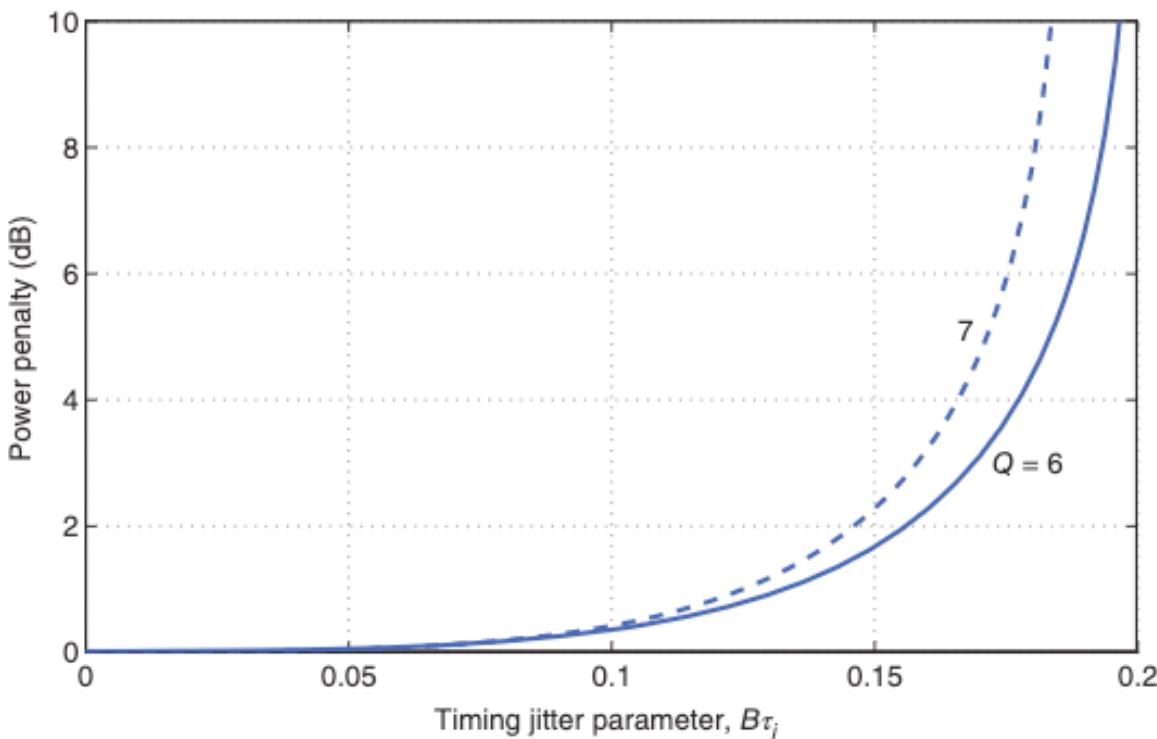
- BER saturation is called a BER floor.

Assumed that the sampled point was at the bit center

- Decision instant is determined by the clock recovery circuit
- Since input to clock recovery is noisy, **sampling time fluctuates** bit to bit by timing jitter  $\Delta t$
- If bit not sampled at center, sampled value of a '1' bit might be reduced by an amount that depend on  $\Delta t$



# Timing jitter penalty



## Parameter $B\tau_j$

- $\tau_j$  is RMS value of the timing jitter  $\Delta t$
- $B\tau_j$  is fraction of bit period over which decision time fluctuates

Penalty is negligible for  $B\tau_j < 0.1$

- Want standard deviation jitter less than 10% of bit period

Penalty becomes infinite (jitter wall) for  $B\tau_j > 0.2$

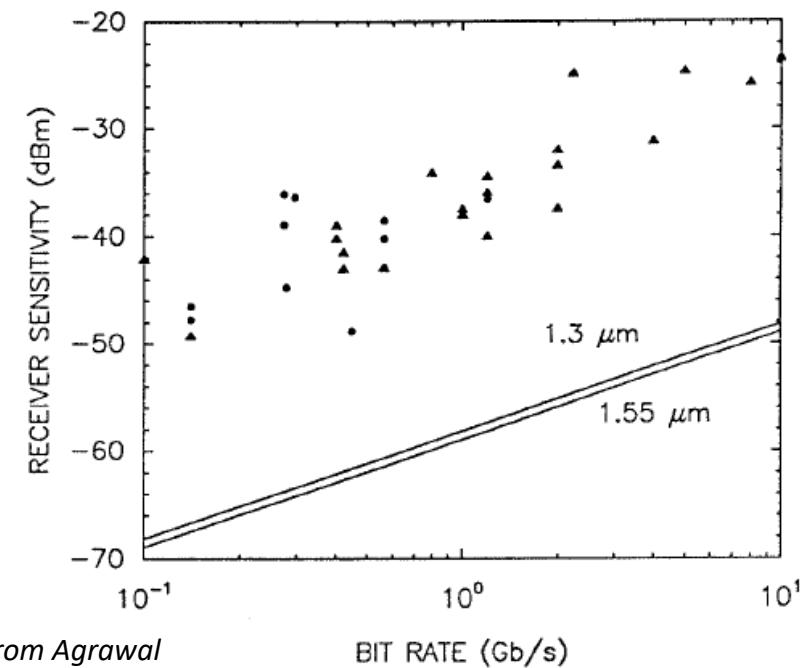
# Measuring receiver performance

Simulate pseudo-random (uncorrelated) string of bits

- Use a bit error rate tester (BERT)

Sensitivity versus bit rate

- Measure BER as a function of average received power
- Sensitivity is average received power for a BER of  $10^{-9}$



# Further sources of power penalty

The previously mentioned power penalties were all due to the transmitter and the receiver.

Several more sources of power penalty appear during propagation

- Modal noise (in multi mode fibers)
- Mode partition noise (in multi mode lasers)
- Intersymbol interference (ISI) due to pulse broadening
- Frequency chirp
- Reflection feedback
- ...

All of these involve dispersion.

# Measuring penalty from a link

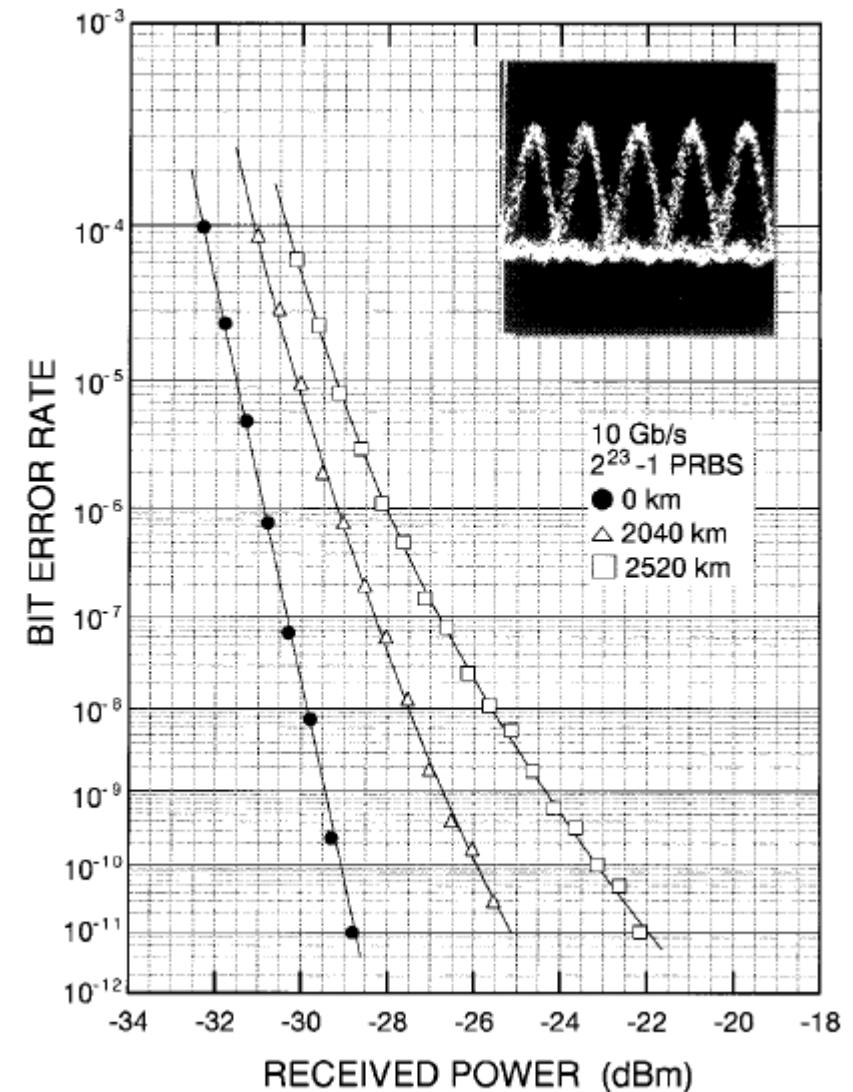
First measure back-to-back performance

- Connect transmitter directly to receiver

Then connect transmitter to the link back to the receiver

BER curves will shift due to losses, dispersion etc.

- Power penalty is estimated by the shift of the curves at a given BER



Optical receiver converts the optical signal back to electrical form

- Main component is photodetector
- p-i-n (or APD for low power systems) are the most common

Impairments of real receiver

- Noise: vertical closure of the eye and increased BER
  - Electronic noise: thermal noise (mostly from  $R_L$  and preamplifier), shot noise
  - Fluctuation in APD gain
  - Signal related impairments (initially noisy signal)
- Timing jitter: horizontal eye closure and increased BER
  - Imperfect clock recovery

The continuous monitoring of the eye diagram ( $Q$  factor) is common in actual systems as a measure of performance.